# Mathematically Elegant Answers to Questions No One is Asking

**Uri Simonsohn** 



# The overarching concern motivating this talk

### Reality check

- Stat folks: sorry, we have mere *supporting* roles
- Our research has no intrinsic value
- Extrinsic value: help researchers answer *their* questions

### As JDMer I worry

• "Do we study things we find interesting, but aren't useful?"

### As Methodologist I worry

- "Do we study things we find interesting, but aren't useful?'
- But it's worse
  - Most MBA students can decide whether 'embodied cognition'\* is silly
  - Most researchers can't decide whether 'Random Effects' are silly

### It's on us to be more transparent about what a method actually does

- Stop taking the math literally
- Start taking researchers seriously



# I think of it as a transparency issue

- Important that other methodologists can check our work
- Also important: researchers can evaluate if our work is useful
  - Need to transparently (non-technically) explain actual trade-offs
  - Not philosophical platitudes (likely to be misinterpreted)

# How do researchers study things? How they choose study designs?

(meta-analytical mean; random effects; Bayes factors)

Taking math literally	Taking researchers seriously
Drawn at random	Carefully curated, actively non-random
From defined populations	From undefined/inexistent populations (generally)
With known distributions	No population → no distribution  If they exist, each researcher their own
Goal: estimate population mean effect	Goal: local test of <i>this</i> effect Qualitative generalization based on thinking

# Outline

### My Claim: Researchers don't want the answers provided by these tools

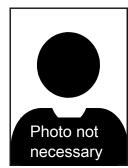
- 1. Mixed models (Platonic generalizability)
- 2. Meta-analysis (Overall means or subgroup means)
- 3. Bayes Factors (testing some average hypothesis)



# **Non-Random Effects:**

Designing & Analyzing Experiments with Multiple Stimuli (in The Real World)

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Andres Montealegre Cornell (PhD Student)



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# Psychology's unique experimental challenge

### Hard & applied sciences

- What's the impact of this vaccine? Randomize vaccine → Got Covid?
- What's the impact of defaults? Randomize default → % organ donors?

### Psychology

What's the impact of disgust on moral judgments?



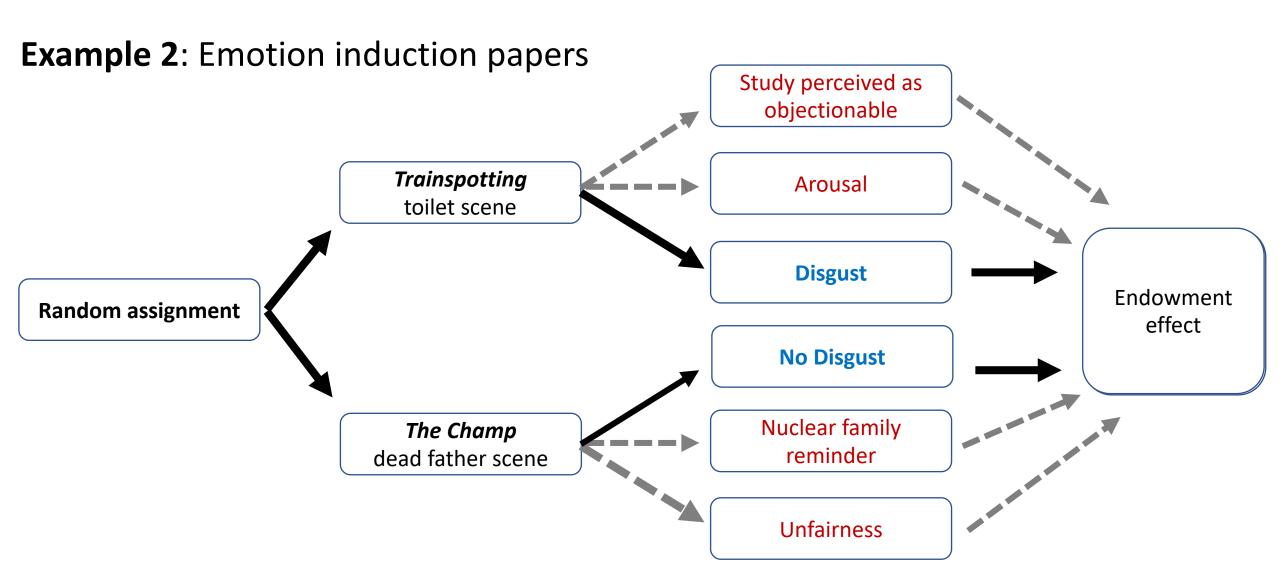
# Psychology experiments produce mere correlations

(this seems simultaneously obvious and earth shattering)

- We randomly assign stimuli to participants
- We do not randomly assign attributes to stimuli
- Stimuli are confounded
- psychology experiments are confounded
- Example 1: Rubenstein et al (1971)
  - Homophonic words: slower recognition
  - Participants randomly shown words, e.g. Pray & Pest
  - Pray NOT randomly assigned to have homophone
  - Reaction time to Pray vs Pest is confounded

# Psychology experiments produce mere correlations

(this seems simultaneously obvious and earth shattering)



# Mixed-model consensus

### Concern is external validity

Generalize beyond chosen stimuli

```
[Clark 1971] >2,900 citations
[Baayen, Davidson, & Bates, 2008] >8,400 citations
[Barr, Levy, Scheepers, & Tily, 2013] >8,100 citations
[Judd, Westfall, & Kenny, 2012] >1,100 citations
```

#### Recommendations:

- Many stimuli
- Use mixed models

### Says nothing on :

- How to select stimuli (beyond, choose many, at random)
- How to learn from stimuli variation

### Skipping:

Our paper proposes "Match-and-Mix 1.0" 6 steps to choosing (a few) stimuli

### For this talk:

Let's focus on the statistical analysis of multi-stimuli experiments

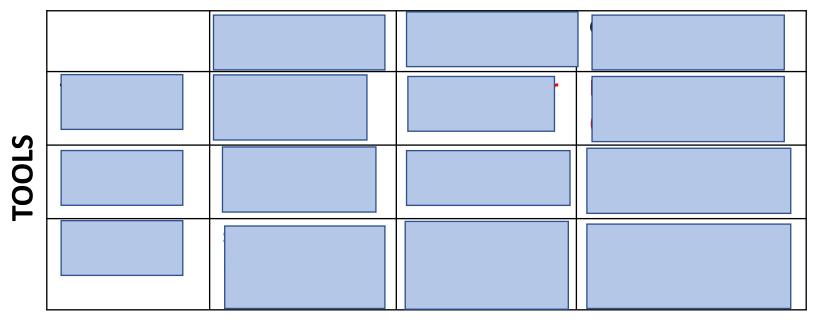
# **Analyzing Studies with Many Stimuli**

Example: Endowment-effect





#### **CHALLENGES**





# Platonic Generalizability

### 1. Assume a population of all possible stimuli exist

- All goods that exist
- All goods one could imagine
- → Now average them
  - People. 50:50 Women:Men
  - Endowment effect:
    - x% Mugs
    - y% Obama dinners
    - z% refurbished iPhone 11
- "The" effect we estimate: weighed mean
- 2. Assume stimuli were chosen at random from it
- 3. Assume researcher wants to generalize / estimate (1)
- (1) exists in theory only  $\rightarrow$  We call it platonic generalizability.

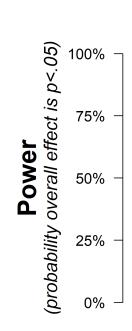
If it were free to get platonic generalizability we *may* buy it. But it is very expensive.

**Next**. Simulations for statistical power

- 1) Participants see *n* out of *n* stimuli
- 2) Participants see 2 out of *n* stimuli

Case 1. Subjects see *n* out of *n* 

# Case 2. Subjects see 2 out of *n*



n=2

Takeaway:
Controlling for
stimuli increases
power when k of n

Mixed model still expensive

n=5 n=10 **Total Number of Stimuli**(each subject sees 2 stimuli)

n=25

# Mixed model advocates know about power

- But they don't care
  - They worry t-tests have too many false-positives
- We sure care about false-positives
  - But not about those
  - We think they are true-positives.
- This can get philosophical...
- ...let's make it super concrete.



False-Positive Psychology: Undisclosed Flexibility in Data Collection and Analysis Allows Presenting Anything as Significant

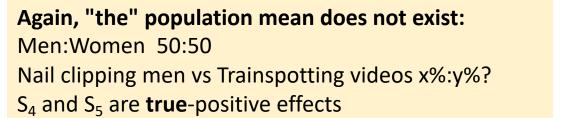
General Article

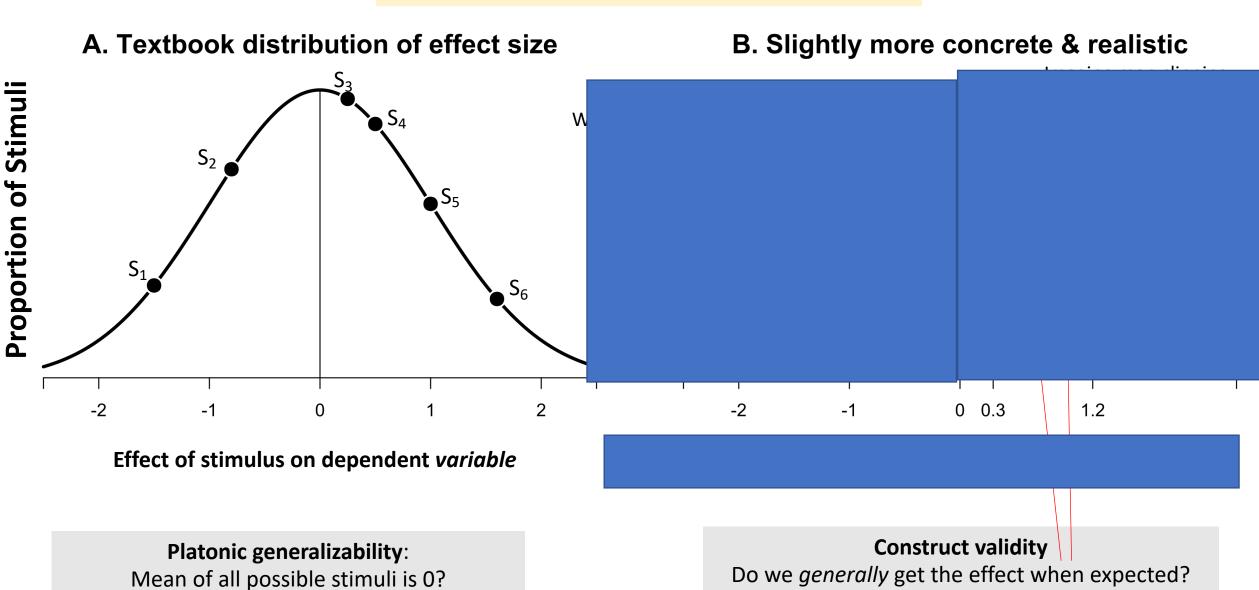
Psychological Science 22(11) 1359–1366 ©The Author(s) 2011 Reprints and permission: sagepub.com/journalsPermissions.r DOI: 10.1177/0956797611417632 http://pss.sagepub.com

Joseph P. Simmons<sup>1</sup>, Leif D. Nelson<sup>2</sup>, and Uri Simonsohn<sup>1</sup>

The Whatton School University of Paparalysis and <sup>2</sup>Haar School of Business University of California Barkale

**Next.** Let's contrast those two perspectives in a figure.





Our interest as researchers should guide the tools we use

Not vice versa

• We thus propose a tool to assess if you *generally* get an effect when you expect it.

### 'Stimuli Plots'

# Stimuli Plots

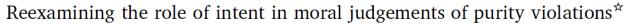
- Compute effect for each matched-pair of stimuli in control condition
- Assess if effect is obtained in general
- Assess if variation identifies
  - Possible confounds
  - Interesting moderators
  - Ideas for the next study

Next: stimuli plots for three published papers

# Paper 1. Kupfer et al (2020)



Registered Report Stage 2: Full Article



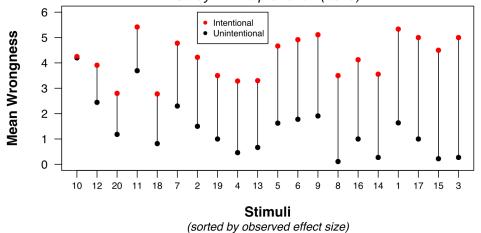


Tom R. Kupfer<sup>a,\*</sup>, Yoel Inbar<sup>b</sup>, Joshua M. Tybur<sup>a</sup>

### Means by Stimuli

#### **Effect of Intentionality on Judged Wrongness**

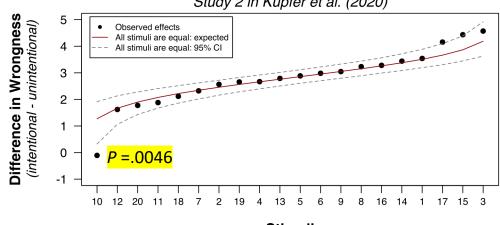
Study 2 in Kupfer et al. (2020)



### **Effects** by Stimuli

#### **Effect of Intentionality on Judged Wrongness**

Study 2 in Kupfer et al. (2020)



Stimuli

(sorted by observed effect size)

<sup>&</sup>lt;sup>a</sup> Vrije Universiteit Amsterdam, the Netherlands

b University of Toronto, Canada

# Paper 2. Salerno & Slepian (2022)



Journal of Personality and Social Psychology: Attitudes and Social Cognition

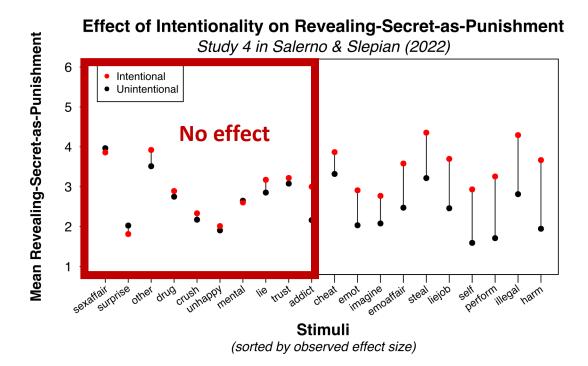
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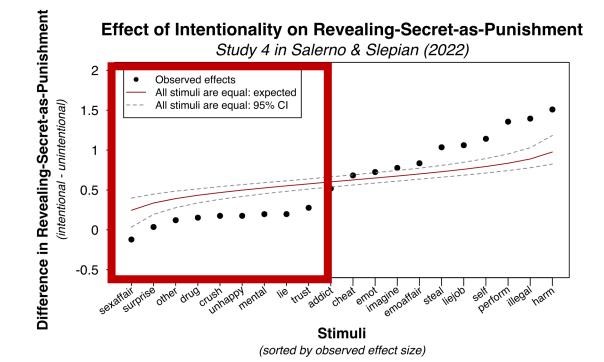
https://doi.org/10.1037/pspa0000284

Morality, Punishment, and Revealing Other People's Secrets

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<sup>&</sup>lt;sup>1</sup> School of Social and Behavioral Sciences, Arizona State University

# Paper 3. Rottman & Young (2019)

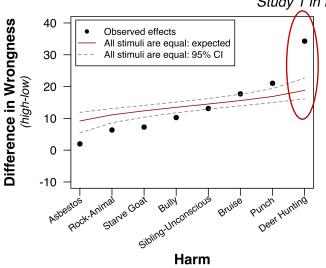


#### **Effect of Domain and Dosage on Wrongness**

Study 1 in Rottman & Young (2019) 100 100 90 Mean Wrongness 80 70 70 60 60 50 40 30 20 10 10 **Purity** Harm (sorted by observed effect size) (sorted by observed effect size)

#### **Effect of Domain and Dosage on Wrongness**

Study 1 in Rottman & Young (2019)



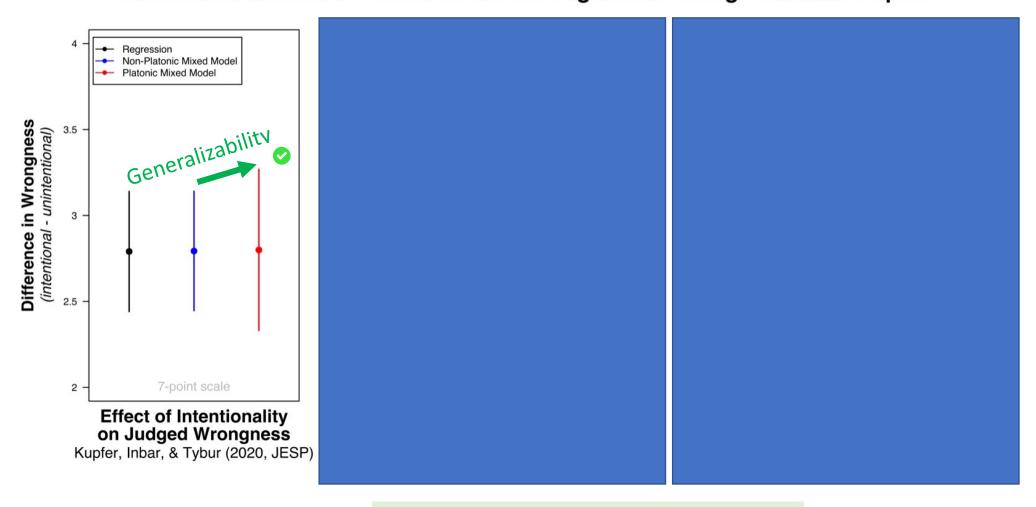
40 –
30 –
20 –
10 –
0 –
10 –
10 –
Maesurbation Corpse Incest Ground Combod Heroin Graffill Sex Coal

(sorted by observed effect size)

(sorted by observed effect size)

- Contrast information provided by t-test & stimuli-level data
- With mixed-model results

#### Confidence Interval for Mixed Model vs. Regression Using Published Papers



# Outline

### My Claim: Researchers don't want the answers provided by these tools

- 1. Mixed models (Platonic generalizability)
- 2. Meta-analysis (Overall means or subgroup means)
- 3. Bayes Factors (average hypothesis)

# Also makes sense if taking math literally

- 1. Population of effects exists
- 2. Researchers sample at random
- 3. Estimand: overall mean



Thinking about evidence, and vice versa

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### **Above averaging in literature reviews**

<u>Uri Simonsohn</u> <sup>™</sup>, <u>Joseph Simmons</u> & <u>Leif D. Nelson</u>

Nature Reviews Psychology 1, 551–552 (2022) Cite this article

#### Meaningless Means Series

A Colada series, of indefinite length, on the meaninglessness of metaanalytical means

Introduction	<u>Colada [104]</u>
#1 – The Average Effect of Nudging is d=.46	<u>Colada [105]</u>
#2 – The average Effect of Nudging, by Academics, is 8.7%	<u>Colada [106]</u>

web: http://urisohn.com | Blog: http://datacolada.org

# Why meaningless?

- 1) No quality control (skip here)
- 2) Combining incommensurate results

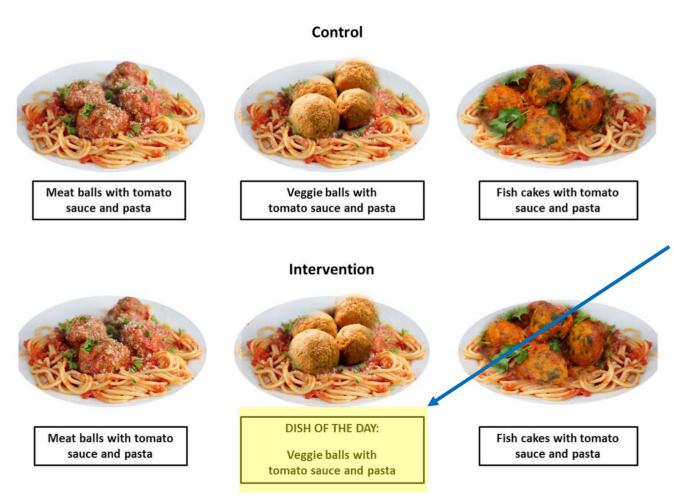
# Example #1 of Incommensurate Findings

### PNAS Nudge Meta-analysis

http://datacolada.org/105

Intervention	d	95% CI	
Decision information			
Translation <sup>a</sup>	0.28	[0.17, 0.39]	<b>⊢=</b> →:
Visibility <sup>b</sup>	0.32	[0.25, 0.40]	<b>⊢</b> ■⊣:
Social reference <sup>c</sup>	0.36	[0.27, 0.46]	<b>⊢</b> ■:
Average effect for category <sup>9</sup>	0.34	[0.27, 0.42]	•
<b>Decision structure</b>			
Default <sup>a,b,c,d,e,f</sup>	0.62	[0.52, 0.73]	: ⊢■→
Effort	0.48	[0.26, 0.70]	:
Composition	0.44	[0.25, 0.63]	· · · · · · · · · · · · · · · · · · ·
Consequence <sup>d</sup>	0.38	[0.31, 0.46]	<b>⊢</b> ■:
Average effect for category <sup>g,h</sup>	0.54	[0.46, 0.62]	•
Decision assistance			
Remindere	0.29	[0.21, 0.37]	<b>⊢■</b> → •
Commitment <sup>f</sup>	0.23	[0.08, 0.39]	<b>├─-</b>
Average effect for category <sup>h</sup>	0.28	[0.21, 0.35]	•
		-0.2	0 0.2 0.4 0.6 0.8
		Co	ohen's <i>d</i> with 95% Cl

## Estimate #1



Effect Size d = -.12

The key manipulation was whether the veggie balls were labeled as the "Dish of the Day"

Fig. 1 How the dishes were presented in Control and Intervention groups

# Estimate #2



d= 1.18

# meta-analysis

• Our estimate of 'the' effect of reminders":



= d=.53

2



Yeah. That's what we wanted to know

# Example #2 of Incommensurate Findings

Econometrica Nudge Meta-analysis

http://datacolada.org/106



+ 51%

D. Hummel and A. Maedche

Journal of Behavioral and Experimental Economics 80 (2019) 47–58

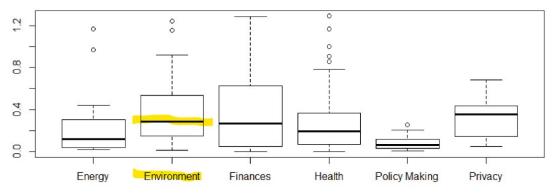


Fig. 4. Boxplot of relative effect sizes per context.

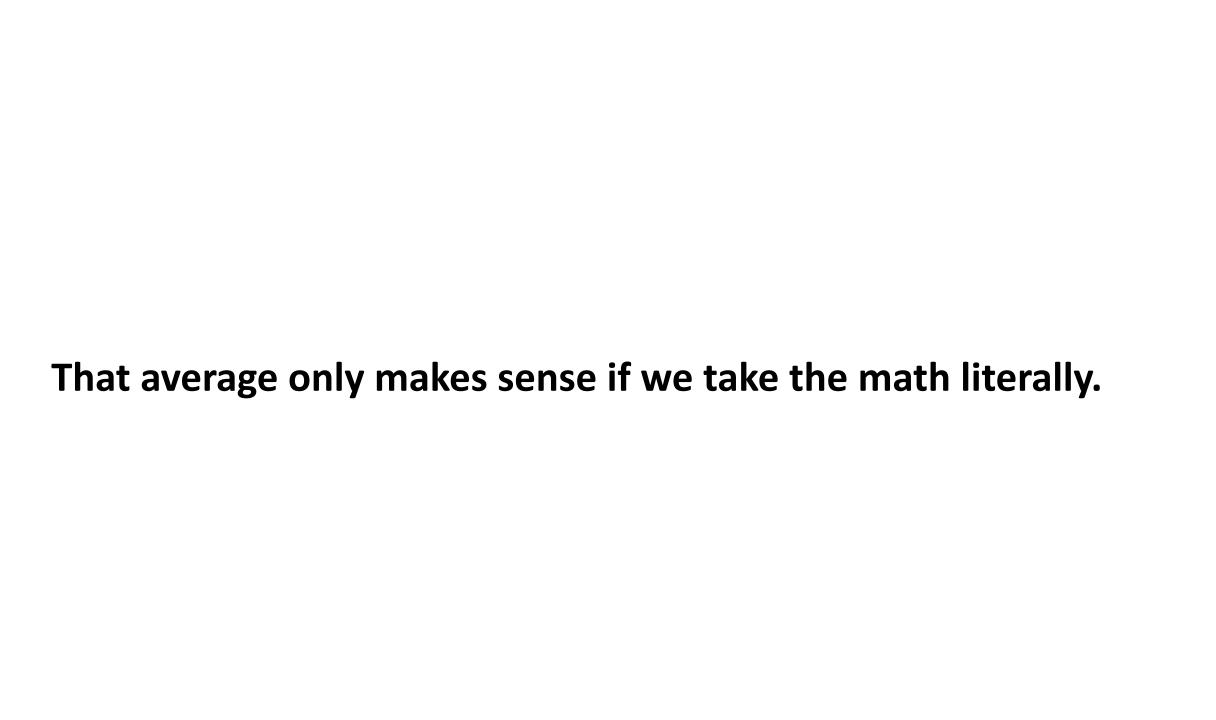


+ 7%



+ 4%

The average environment nudge: ~21%



There is no population of effects
 (What % of nudges involve website defaults vs researchers stopping by?)

Researchers do not run studies at random

Readers do not want to know the average effect

# Outline

### My Claim: Researchers don't want the answers provided by these tools

- 1. Mixed models (Platonic generalizability)
- 2. Meta-analysis (Overall means or subgroup means)
- 3. Bayes Factors (the average hypothesis)

# Data Colada [78]

### Drop That Bayes: A Colada Series on Bayes Factors

This series attempts to explain in simple terms what Bayes factors do, assume, mean and require people to be OK with if they want to use them. I (Uri) do not believe that many social scientists would embrace Bayes factors, if they understood them, and this is my attempt to convey that message.

#### Post 1. DataColada[78a] - Milton and Minimum Wage

The first post uses an example, where Milton predicts an effect between 1% and 10%, and upon seeing 1%, the Bayes factor deems this effect, which was predicted by Milton, as contradicting Milton's prediction. The example is used to convey the intuition of how Bayes factors assess if data are consistent with a theory, and contrasts it to how researchers do.

#### <u>Post 2. DataColada[78b]</u> – Hyp-Chart: the missing link between *p*-values and Bayes factors

This posts introduced Hyp-Chart, a plot that shows how consistent the data are with every possible hypothesis, compared to the null hypothesis. The Bayes factor is but a (bad) summary of Hyp-Chart.

#### <u>Post 3. DataColada[78c]</u> - Looking at 10 papers in *Psych Science* that report Bayes factors

In three Psych Science papers obtaining a non-significant effect (p>.05), the Bayes factor is shown to be non-diagnostic of whether the data do or do not support the null.



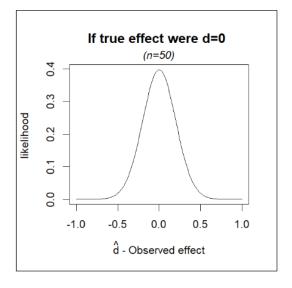
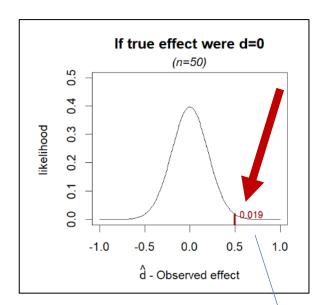
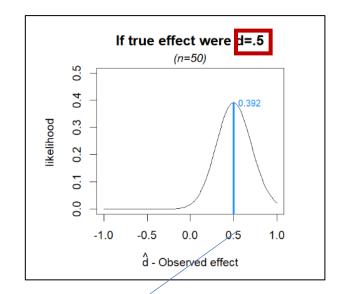
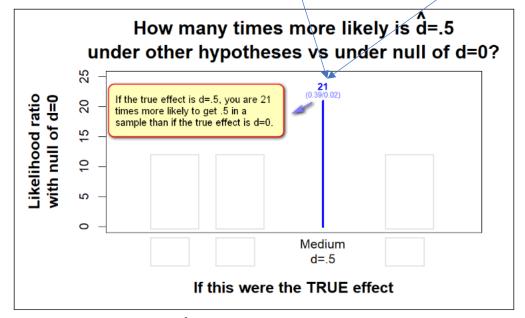


Fig 1. If null is true,  $d_{true}$ =0, what's the likelihood of each estimate?





Likelihoods observing d=.5

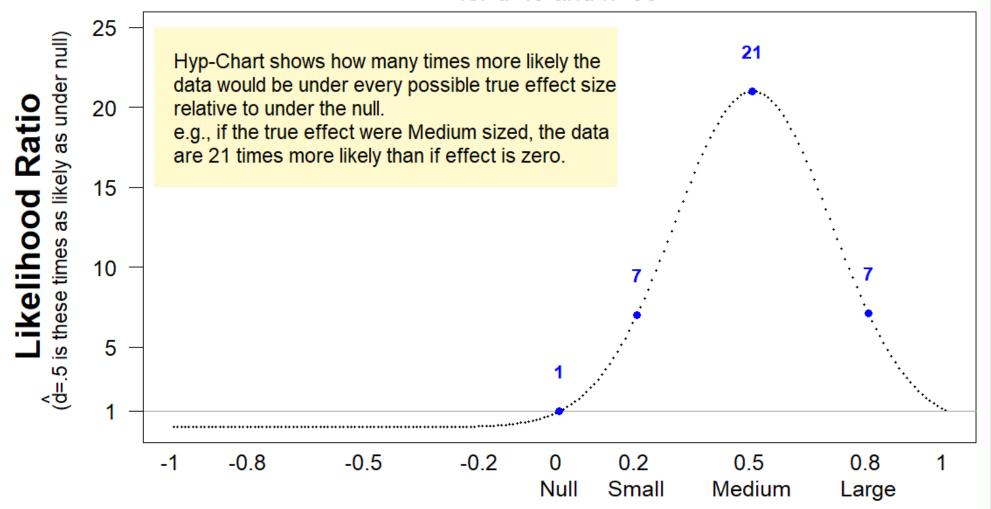


**Fig 4.** How likely is  $\hat{\mathbf{d}}$  =.5 if  $d_{true}$ =0 vs if it is Small, Medium or Large?

- Let's do that for every possible hypothesis
  - Not just t-shirt sizes

# **Hyp-Chart**

for  $\hat{d}=.5$  and n=50



True effect size: d

**Alternative Hypothesis** 

### **Uri's claims**

1) Confidently.

Many researchers would like this chart and would speak to their question.

2) Semi confidently

But probably be persuaded confidence intervals actually have the info they want

**3) Most confident Nobody** wants the average blue number

Especially not weighted by assumed N(0, .71)

i.e. Bayes Factor

# **Bayes Factors**

### Taking math literally

- Assume there is a population of effect size
- Assume it is centered at 0 and symmetric
- Assume researchers draw studies at random
- Assume they wish to know if any particular study is:
- A) more consistent with that family of all possible effects (including 0)
- B) Null of d=0.

What researcher would read that and say "that's exactly what I want"?

## **Discussions**

### Math literally

- Ha ha, that's not "evidence"
- This or that paradox
- Don't you want to have a principled guide for inference?

### Researchers seriously

 Does your research question involve an average of hypotheses with these particular weights?

# Shortcomings to my argument

- I am equating my take on researchers being taken seriously
- It is possible to make common-sense arguments against many ideas
- That's OK. We can have those arguments.
- The meta-point:
  - → we need methods arguments real researchers can play jury to